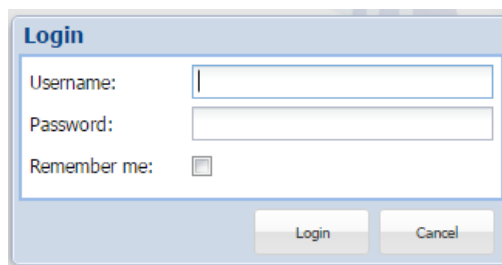


Logging on to SCO Classroom Edition in the classroom

- Switch on the classroom PC and/or smart board. **You must have an internet connection.**
- Go to the following URL - <https://scopay.com/ClassroomWebapp>
- Enter the relevant **Username** and the **Password**.
- Tick **Remember me** if preferred.



Login

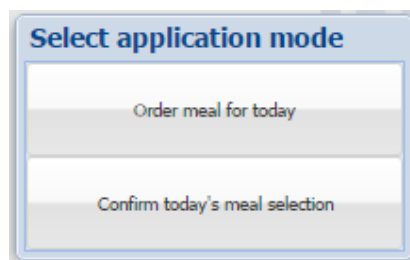
Username:

Password:

Remember me:

Login Cancel

- Click **Login**.
- Select **Order meal for today**.



Select application mode

Order meal for today

Confirm today's meal selection

- Select the relevant class from the **Class list** in the left panel.



The screenshot shows the main interface of the SCO Classroom Edition web application. On the left, there is a 'Class list' panel with a scrollable list of classes: 10B, 11B, 1B, 2B, 3B, 4B, and 5B. The main area is titled 'Accounts' and contains a large, abstract graphic of blue and white waves. On the right side, there is a control panel with the following elements:

- A 'Control...' button.
- A 'Key' section with three items: 'Pupil selected' (pink square), 'Staff selected' (green square), and 'Taken' (cyan square).
- A 'Mark class as done' section with a 'Reset' button.
- A 'Select meal' section with five buttons: 'Meat meal' (red), 'Veg meal' (green), 'School sandwich' (yellow), 'Home sandwich' (orange), and 'Absent' (grey).
- Navigation arrows at the bottom of the control panel.

Selecting meal choices

Pupils can select their meals using the classroom PC/laptop with a mouse, or by using the smart board:

- Click on the relevant pupil name.
- Click on the required meal choice on the right hand side. The pupil button will change to the configured colour and, if SCO has been configured to show the meal choice on the pupil button, the meal selected will be shown under the pupil's name.

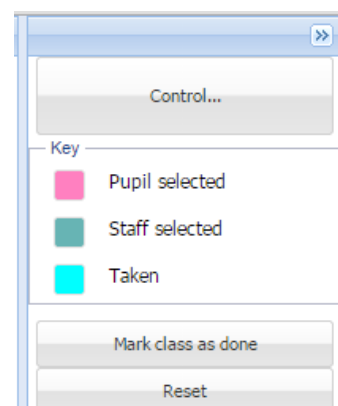


- Repeat the procedure for all pupils.

Resetting a pupil's meal choice

To reset or cancel a pupil's meal:

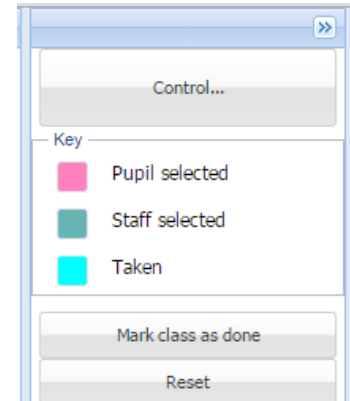
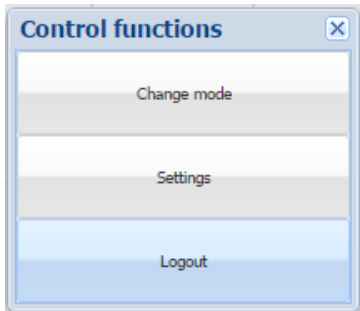
- Click on the pupil's name.
- Click on the **Reset** button on the right hand side.
- Click **Yes** to reset the meal choice (the button will become clear – the meal has been cancelled).
- To allocate a different meal choice, click on the pupil's name and select the required meal.



Confirming all meals entered and exiting SCO Classroom Edition

When all meals have been entered for the day, this should be confirmed in order to flag up in the office that the class has finished entering meals that day. This is indicated in the office by an asterisk, next to the class, on the main Dinners screen:

- When all meals have been entered, click the **Mark class as done** button.
- Click the **Control** button.



- Select **Logout**.

Setting a Default Class to display at login

It is possible to define a default class that displays automatically whenever a user logs into SCO Classroom Edition on each PC.

- Log in to SCO Classroom Edition at <https://scopay.com/ClassroomWebapp>
- Select **Control**.
- Select **Order Meal for Today**.
- Click **Control**.
- Click **Settings**.
- The **Show class on start-up** drop down menu will list all the classes available to view. Select the one you would like to make the default class for this PC.
- **Save**.

